

HERE SDK for iOS

Release Notes

Hybrid Plus Version 2.1.2

The logo consists of the word "here" in a bold, blue, lowercase sans-serif font, rotated approximately 45 degrees clockwise.

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Document Information

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Document

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Overview

The HERE SDK for iOS brings a rich and immersive location experience with beautiful and accurate maps, a global database of Places and a world-class routing capability. The HERE SDK for iOS comprises of the Hybrid Engine and the HERE APIs for iOS. The Hybrid Engine is a sophisticated component for rendering map data and route calculation.

In addition to downloading map data dynamically as needed, the HERE SDK also supports offline usage through use of previously cached map data or previously downloaded map packages.

The scope of this document is to provide the release notes of the HERE SDK for iOS, with respect to a particular release version. It also includes the issues reported, open and solved within this release.

Target Audience

This document is targetted at the developers who are already familiar with iOS app development. Readers should have some experience using Xcode and Objective-C.

Release Content

Native APIs	Enabling native applications to leverage HERE functionality
Hybrid Engine	Engine responsible for rendering vector map data
Documentation	API Reference Documentation, Developer Guide
Sample App/Code	One or more sample applications

Package Description

<code>/docs</code>	DocSet API Reference
<code>/sample-apps</code>	Sample iOS application project that demonstrates the HERE SDK
<code>/user-guide</code>	Developer's Guide and API Reference for using the HERE SDK features
Release Notes (PDF file)	This document
SDK Notices (HTML file)	Legal and copyright text for the libraries that are used by the HERE SDK. Developers that use the HERE SDK must embed or link to this text from their app.

- **Note:** Evaluation releases can only be used for a limited time. If the evaluation expiry date is within the next 30 days, a warning message is displayed on the map. For more information about the SDK evaluation period, please contact your HERE representative.

System Requirements

- iOS 7.0 or above
 - Xcode 6-based development environment
 - iPhone 4S / iPad 2 or newer devices
- 📄 **Note:** iPhone 5 or newer devices are recommended for the LiveSight feature.

Features Overview

Mapping:

- Dynamically download vector maps for over 190 countries in over 50 languages
- Preload maps for offline usage
- Map styles: normal street map, night street map, satellite, and more
- Touch gestures such as tap, pan, pinch, and twist
- Overlay objects on the map such as polylines, polygons, icons, routes
- 3D landmarks
- Overlay custom raster tiles on the map (useful for features such as heat maps)
- Show real-time traffic flow and incidents
- Traffic and transit object interaction
- Venue maps
- Extruded buildings
- Street-level imagery
- 3D map objects

Search:

- Broad content with 25 million streets, 200 million point addresses, and over 60 million categorized places across the globe
- Search Places for somewhere specific or explore by categories
- Get rich details for a Place (images, ratings, reviews, editorials etc.)
- Perform Geocoding and Reverse Geocoding lookups
- Offline Places search, Geocoding, Reverse Geocoding

Directions:

- Get driving directions, pedestrian directions
- Specify preferred route type (fastest or shortest) and route options (such as avoiding toll roads, motorways, and parks)
- Alternate routes
- Offline route calculation
- Driving directions with traffic taken into account
- Public Transit directions

Turn-by-turn Navigation:

- Online and offline turn-by-turn navigation with voice instructions in English (US), French, Italian, Spanish (Mexican), and German
 - Download and set additional navigation voices
- 📄 **Note: [Important]** The Turn-by-turn Guidance APIs are in beta. Application developers using these APIs are required to thoroughly test their applications in all expected usage scenarios to ensure safe and correct behavior. Application developers are responsible for warning their users of the following obligations:
1. Do not follow instructions that may lead to an unsafe or illegal situation
 2. Obey all local laws.
 3. Be aware that using a mobile phone or some of its features while driving may be prohibited.
 4. Always keep hands free to operate the vehicle while driving.
 5. First consideration while driving should be road safety.

LiveSight (Augmented Reality) Beta:

- Project objects in a camera view
- Track the position of the device and objects in space
- Gesture support allows the user to interact with content
- Configurable LiveSight engine allows the user experience to be customized

Getting Started

Please refer to the documentation under the `/user-guide` folder for details on how to quickly start evaluating the HERE SDK for iOS.

- **Note:** Developers using the HERE SDK for iOS in their application projects must embed or link to the legal text provided in [Copyright Information](#) on page 19 from a user-accessible area of their application.

Upgrading from HERE SDK v1.x to v2.x

Version 2.0 of the HERE SDK for iOS introduces a number of significant changes. Developers upgrading from version 1.x to version 2.x should be aware of the following:

Map Data

For HERE SDK release 2.0, the map data cache has been re-designed, and it is not backwards compatible with previous SDK releases. In particular, the old cache (located in the `NokiaMaps2` directory) is removed, and a new cache (located at the `HereMaps` directory) will be used instead. Any previously downloaded map data will not carry over to the 2.0 release. Users must re-download all data again via the map loader or by panning the map to the desired geographical areas.

New Features and API Changes

New Features in Version 2.1.2

- Added the ability to selectively skip voice commands. (For more details, please see "Controlling Audio Playback" in the Developer's Guide.)

New Features in Version 2.1.1

- Added LiveSight (augmented reality) as a beta feature in this release.
- Added the Natural Guidance feature in this release
- Updated the Street-Level Imagery issue-reporting link as a web link
- Added a warning message that appears on the map view when the SDK evaluation expires in less than 30 days
- Added support for the latest iPad devices

API and Behavior Changes in Version 2.1.2

- Added the `navigationManagerShouldPlayOutput:` method in `NMANavigationManagerDelegate` to let developers selectively skip voice commands.

API and Behavior Changes in Version 2.1.1

- `CoreMedia.framework`, `CoreMotion.framework`, and `libsqlite3.dylib` are now required
- Added `referenceIdentifierForSource:` for external references in `NMAPlace`, `NMAPlaceLocation`, and `NMAPlacelink`
- Added the `sources` property and the `addSource:` method to support external references in `NMARequest`
- Added constant `NSString` values and the `createLookupRequestWithReferenceIdentifier:inSource:` method in `NMAPlaces` to support external reference sources
- Added the `topLevelCategories` property in `NMAPlaces` to retrieve localized `NMACategory` instances, if available
- Added the `refreshTopLevelCategoriesWithCompletion` method in `NMAPlaces` to allow users to refresh the localized top level categories manually
- Added the following to `NMAApplicationContext` to support switching the SDK to offline mode.
 - `setNetworkAccessAllowed:`
 - `isNetworkAccessAllowed`

- `isOnline`
- `NMAApplicationContextOnlineStatusDidChangeNotification`
- **Deprecated `isOnRoute` in `NMALaneInfo` and replaced it with the `position` property**
- **Added new enum `NMALaneInfoPositionType`**
- **Added the `NMARouteTta` class**
- **Deprecated the `duration` property in `NMARoute`. Replaced it with the `ttt` property and the `tttForSubleg:subleg` method to allow users to retrieve route duration.**
- **Added new APIs to perform and cancel traffic-aware route calculations:**
 - `requestTrafficOnRoute:`
 - `cancelRequest:`
- **Added `NMARouteViolatedOption` enum to report additional information about routes in the `NMARouteManagerDelegatedidCalculateRoutes:withError:violatedOptions:callback`**
- **Added `NMAMapView` `minimumZoomLevel` property to report the true minimum zoom level with current map properties.**
- **Implemented the properties `vibrationEnabled` and `beepsEnabled` for toggling beeps and vibrations for pedestrian navigation. Note that to use these properties, the navigation voice must be enabled. Otherwise, changing these properties has no effect.**
- **Added an `englishTitle` property to `NMAMapPackage`**

Fixed Issues and Improvements

Version 2.1.2

- Improved the detection of pinch-to-zoom gestures and reduced the possibility of accidental rotations
- Fixed an issue where `NMAMapLoader` becomes unresponsive after canceling an operation
- Fixed a performance issue where traffic-enabled routes consumed massive computing resources
- Fixed an issue where `NMAMapPolygon.isValid` incorrectly returns `YES`
- Made the `NMATrafficManager` available in this release
- Fixed an issue where current audio stops immediately when the `stopAllOutput` method is called
- Fixed an issue that caused an `NSInvalidArgumentException` during application start-up

Version 2.1.1

- Fixed an issue where map views are still interactive when rendering is disabled
- Fixed a crash in `NMARouteManager` when cancelling a route calculation
- Fixed an issue where maneuver callbacks are not sent during tunnel extrapolation
- Fixed `NMAAddress.formattedText` for both Places and Geocode search
- Fixed an issue where pedestrian route durations were being underestimated
- Fixed a text spacing issue in Place addresses
- Fixed the dispatching of new commands in `NMAVoiceCatalog` callbacks
- Fixed a time zone-related issue in the truck routing feature

Version 2.1

- The position tracker now moves smoothly with the map during navigation.
- The road view now centers at the raw position when there is no map matched position.
- Fixed an issue on iOS 8 where the position indicator is missing from the map.
- Background music volume no longer goes up/down during silent periods in a navigation session.
- Position indicator is no longer shown underneath traffic incidents and bus stops.
- Speed warning sounds no longer cut off voice guidance.
- Fixed various issues related to simultaneously running navigation and apps that use the audio player.
- Updated device information codes for iPhone 6 and 6 Plus.
- Handled the deprecation of old map gestures as follows:

- Repeated tap gestures no longer interrupt zoom-in/zoom-out. Instead, they will now occur continuously
- Performing the two-finger pinch/spread gestures will now cause kinetic zoom-in/zoom-out
- Performing the two-finger rotation gesture will now cause a kinetic rotation
- The navigation voice using native TTS is faster on iOS8 than on iOS7.
- The position arrow no longer lags behind from the current position during navigation.
- Highways numbers no longer blink on the map.
- Shortened the recalculation time during navigation when the user has deviated from the planned route.
- The speed limit warning is now activated at the correct time during navigation.
- Fixed various issues that caused the `nextRoadIcon` in `NMAManeuver` and `exitIcon` in `NMASignpost` to contain a black background and the image to be blurry.
- Fixed issues causing the prerecorded guidance voice to be intermittently inaudible when background music is being played.
- Introduced a map scale modification for iPhone 6 Plus
- Fixed crashes that occur while changing navigation voice.
- The `NMAImage` `imageWithUIImage:` method now takes the scale of the input `UIImage` into account.
- Roman numerals in road names are no longer spelled as letters.
- Map view is no longer frozen after changing the map scheme.
- Added 3x logos and icons.
- Voice navigation with Apple TTS now plays in normal speed on iOS 8.x devices.
- Fixed an issue where the voice catalog is requested in English and returns both English and localized package names.
- Removed building blurring from the street-level issue-reporting options.
- Fixed an issue in `NMAVoiceCatalog` that caused infrequent crashes while updating the voice catalog or installing voice packages.

Known Issues

- `NMACompositeView` - The camera view may become distorted when the device orientation switches repeatedly, or if the orientation is changed from its previous state before the app comes to the foreground.

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hwcryptohook.h

```

/*
 * ModExp / RSA (with/without KM) plugin API
 *
 * The application will load a dynamic library which
 * exports entrypoint(s) defined in this file.
 *
 * This set of entrypoints provides only a multithreaded,
 * synchronous-within-each-thread, facility.
 *
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 * *****
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